

Easy Cattle Farm — User Manual

For beginners · Module version **19.0.1.1.0** · Odoo **19** Community

This guide is written for farm staff who are new to Odoo. You do not need to be a computer expert. Follow the steps in order the first time. After that, you can jump to the chapter you need.

Tip. Words in **bold** are names you will see on the screen: menus, buttons and field labels.

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1. What this app does

Easy Cattle Farm is a livestock notebook inside Odoo. It keeps one card for every animal and helps you record the work you already do on the farm:

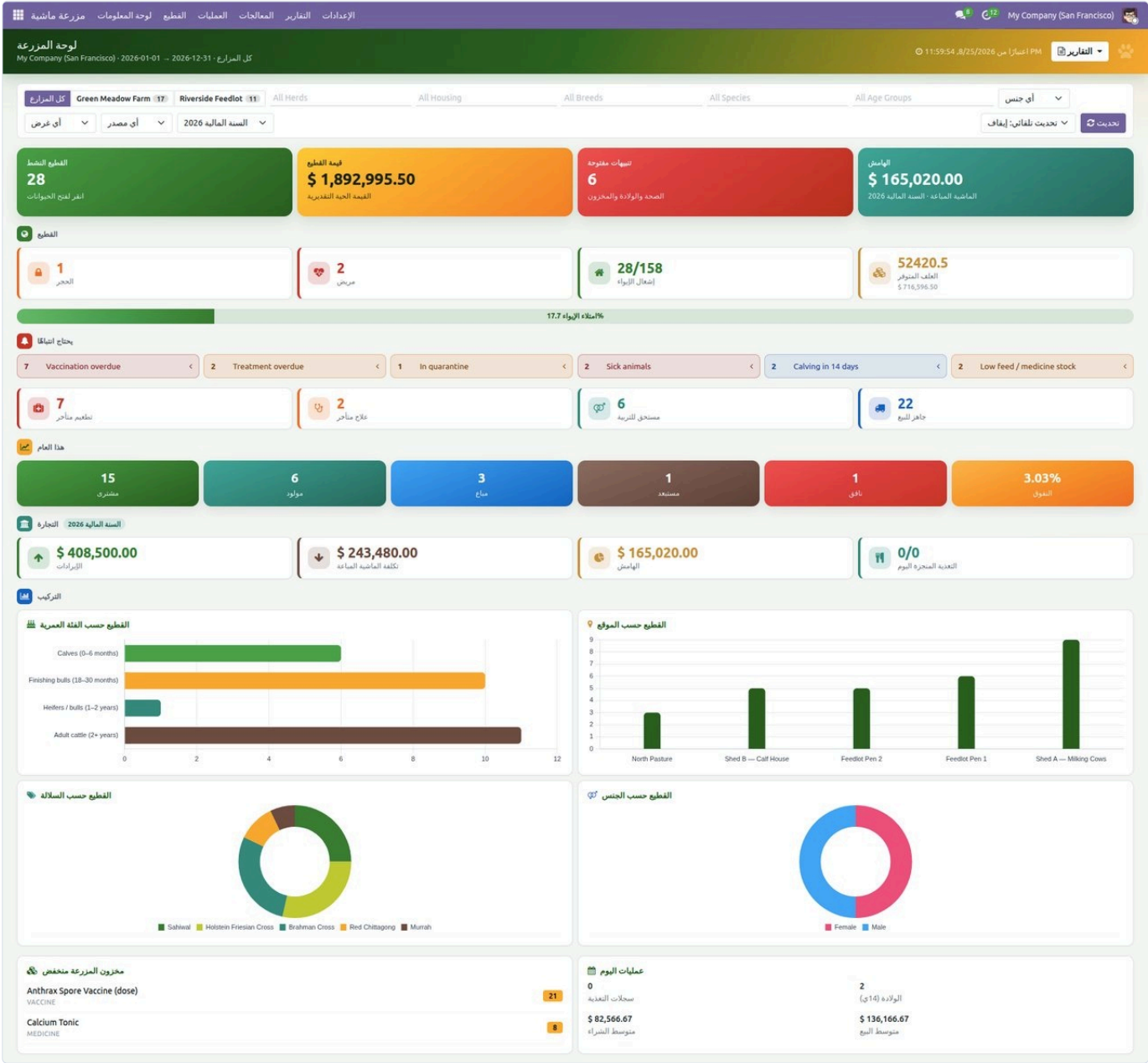
- who the animal is (ear tag, RFID, breed, sex, purpose)
- where it lives (farm, herd, shed / pen / pasture)
- feeding, weighing, vaccines and treatments
- breeding, calving, death and culling
- buying and selling, with costs and a simple margin

It also shows a **Farm Dashboard** so a manager can see, in one screen, how many animals are on the farm, which ones need attention, and whether feed is running low, plus a **Shade Dashboard** — a drawing of your sheds, pens and pastures with the number of animals living in each one.

The app works with Odoo's normal **Purchase, Inventory, Sales** and **Accounting**. Feed and medicine are taken from the warehouse when you **confirm** a feeding round or a treatment. You do **not** need the Enterprise Documents or IoT apps. Photos and certificates attach on the animal's own card (the chatter and the **Documents** tab). If you use a digital scale, you may type the device name on a weight log; that is optional.

The screens can be shown in **English, Bangla, Arabic, Chinese, French, Spanish and German**. Ask your administrator to

turn on the language you prefer under **Settings ► Translations**.



The app shown in another language.

2. How to find your way around

Open the app

1. Log in to Odoo.
2. On the home screen of apps, click **Cattle Farm** (cow icon).
3. If you do not see it, you have not been given a Cattle Farm role. Ask your administrator (see chapter 3).

The main menu

Along the top (or the side, depending on your Odoo theme) you will see:

Menu	Use it to...
Dashboard	Two screens: Farm Dashboard for today's figures, Shade Dashboard for the drawing of your sheds and pens
Herd	Open animals, herds, housing, farms and ownership shares (herds, housing and farms open as cards)
Operations	Record feeding, weights, vaccines, treatments, breeding, calving, deaths and culls (feeding, weights and vaccinations open as grids)
Wizards	Feed, vaccinate or weigh many animals in one go
Reporting	Tables and charts (pivot / graph) plus a printed lifecycle report
Configuration	Settings, rations, vaccines, age groups, breeds and species (managers only)

Cards, lists, grids and the chatter

- A **list** is a table of many records. Click a line to open the card.
- A **kanban** view shows one card per record, with the key figures on it. **Farms, Herds** and **Housing** open this way.
- A **grid** is a sheet: records down the side, time or products across the top, and one box at each crossing. **Feeding, Weights** and **Vaccinations** open this way. Click a box to fill it in. See [Working in a grid](#) below.
- The small buttons at the **top right** switch between the ways of looking at the same records (grid, cards, list, chart). To create a record with a full form, switch to the **list** and click **New**.
- A **form** (card) is one record. Fill the boxes, then click **Save**.
- The **chatter** is the strip on the right (or below) where you can post a note, attach a file, or see a scheduled activity (a reminder).
- A **statusbar** at the top of an animal card shows the life stage: Draft → Active → Sick / Quarantined → Sold / Deceased / Culled.

Working in a grid

All three grids work the same way:

1. Pick what to show in the box at the top left — a **herd** (or all animals of a farm), or for feeding a **farm and week**. The app remembers your choice next time.
2. The line beside it counts how much is filled, for example *27 of 72 monthly weighings recorded*.
3. **Click an empty box** to open a small editor inside it. Fill the fields and click **Save**, or **Cancel** to close it.
4. **Click a filled box** to change it, or use the **bin** button to empty it. Only drafts can be changed or emptied; work that is confirmed (a confirmed weighing, a fed round) is shown but locked.
5. If the app refuses, the reason appears in red above the grid and the editor stays open so you can correct it.

A grid only saves through the normal records, so everything you enter there also appears in the list, on the animal card and in the reports.

Save often

Click **Save** after you fill a form. If you leave the page without saving, Odoo will usually ask you. Answer **Save** if you meant to keep the work.

3. Who can do what

Your administrator assigns a **Cattle Farm** role on each user: **Settings ► Users & Companies ► Users**, then open the user and look for the **Cattle Farm** section.

Role	Typical person	What they can do
Owner / Investor (Read Only)	Partner who owns a share	See animals they share in; they cannot change operations
Farm Worker	Shed worker	See assigned animals; record weights
Feeding Supervisor	Person who mixes feed	Feeding rounds and rations (through the worker rights)
Veterinarian	Vet or health worker	Vaccines and treatments
Storekeeper	Store	Stock of feed and medicine
Procurement Officer	Buyer	Purchase orders and cattle intake
Sales Officer	Seller	Sale orders and selecting cattle to sell
Accountant	Accounts	Costs and accounting links
Farm Manager	Farm in-charge	Almost everything on the farm
Farm Administrator	IT / owner	Configuration, settings, all farms

If a farm lists **Farm Users**, ordinary workers only see that farm. Leave **Farm Users** empty if everyone in the company may see the farm. Managers can see all farms.

A user with **no** Cattle Farm role will not see the app at all.

4. First-time setup (do this once)

Do this as **Farm Administrator** before daily work starts. If you installed **demo data**, the system already has sample farms, animals and a year of history. You can practise on demo data, then create your real farm.

Step 1 — Warehouse

The farm must know **which warehouse** holds feed and medicine.

1. Open **Inventory ► Configuration ► Warehouses** and make sure you have a warehouse (Odoo usually creates one named after your company).
2. You will link it to the farm in the next step.

Step 2 — Create your farm

1. Go to **Cattle Farm ► Herd ► Farms**.
2. Click **New**.
3. Type the **Farm** name (for example Green Valley).
4. Choose the **Warehouse**.
5. Optionally set a **Farm Manager** and **Farm Users**.
6. Click **Save**.

Step 3 — Housing (sheds, pens, pasture)

Housing is **not** the same as an Inventory location. It is where the **animals live**.

1. Go to **Cattle Farm ► Herd ► Housing**.
2. Click **New**.
3. Choose the **Farm**, a **Location** name, and a **Location Type: Shed, Pen, Pasture, Quarantine** or **Other**.
4. Type a **Capacity** (how many animals this place should hold). The dashboard uses this to show how full the sheds are.
5. Create at least one **Quarantine** place if you buy animals in. The intake wizard prefers that place when **Quarantine on Arrival** is ticked.

You may nest places (a pen inside a shed) using **Parent Location**.

Step 4 — Herds

A **herd** is a group you manage together (for example “Fattening lot A” or “Dairy cows”).

1. Go to **Cattle Farm ► Herd ► Herds**.
2. Click **New**, choose the **Farm**, name the herd, and set **Purpose** (Dairy, Beef, Breeding, Calf, Fattening) if asked.
3. You may link a default **Housing** and **Breed**. When you pick this herd later, Odoo often fills housing and gender for you.

Step 5 — Age groups, breeds and species

The module already ships:

- Species: **Cattle**
- Breed: **Local / Mixed**
- Age groups: **Calves (0-6 months), Young stock (6-12 months), Heifers / bulls (1-2 years), Adult cattle (2+ years)**

The last two bands are marked **Breeding Age** and **Sale Ready**. That means animals in those bands can appear in breeding and in the sale selector.

To add your own (for example a local breed):

- **Cattle Farm ► Configuration ► Breeds**
- **Cattle Farm ► Configuration ► Age Groups**
- **Cattle Farm ► Configuration ► Species** (if you also keep buffalo)

On an age group, **Maximum Age (Months)** may be empty for an open band (adults). **Gender** can be **Any**, or only female / male if heifers and bulls share the same months.

Step 6 — Company settings

1. Go to **Cattle Farm ► Configuration ► Settings** (or **Settings** and open the **Cattle Farm** block).
2. **Underperformance ADG Threshold** — average kilograms gained **per day**. If an active animal grows slower than this, it is flagged **Underperforming** on its card, on the animal list and on the growth report. Beef cattle often gain about **0.5 to 1.2 kg/day**. Use a **lower** number for dairy or local breeds so healthy slow growers are not flagged. Set **0** to turn the flag off.
3. **Default Gestation Period** — days added to the breeding date to **propose** an expected calving date. **283** is a typical cattle figure (about nine months and one week). Buffalo are often nearer **310**. You can still change the date on every breeding record.

Step 7 — Products you will buy and feed

See [chapter 8](#). Create at least:

- one **Cattle** product (the “trade product” used on purchase and sale)
- one **Feed** product
- optionally **Vaccine** and **Medicine** products

Receive some feed into the warehouse (**Inventory ► Operations ► Receipts**) before you confirm a feeding round, or Odoo will say there is not enough stock.

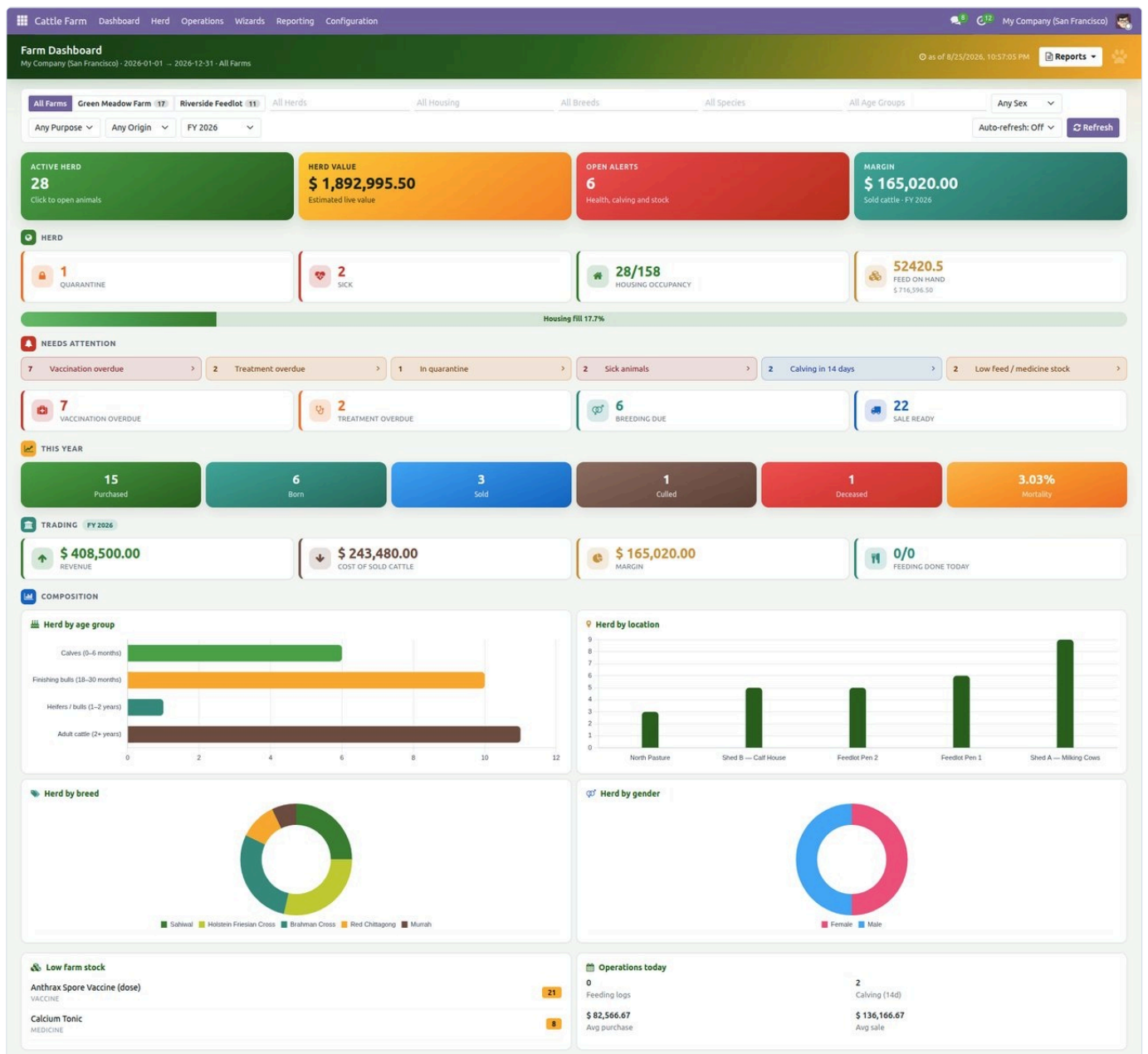
Step 8 — Optional contacts

On a **Contact** (partner) you may tick:

- **Veterinarian** — offered as default on health and breeding forms
- **Investor** — used with ownership shares

5. The dashboard — your daily picture

Open **Cattle Farm ► Dashboard ► Farm Dashboard**.



The Farm Dashboard: filter bar, KPI tiles and alerts.

What you see

The dark green **header** names the screen and, underneath, the company, the period you are looking at and the farm you picked. The **Reports** button sits on the right.

Below it is the **filter bar**, the same bar used by the other Easy dashboards:

- **Farm buttons** — **All Farms**, or one farm, with its head count.
- **Herds, Housing, Breeds, Species and Age Groups** — type a few letters and pick as many as you like; leave one empty to mean “all”. Herds and housing only offer what belongs to the farm you selected, and they are cleared when you switch farm.
- **Sex, Purpose and Origin** — one value each, or *Any*.
- **Period** — one list holding the presets (Today, This Week, This Month, This Quarter, This Year, Last Month, Last Year), a **Custom Range**, and your **fiscal years** at the bottom. See 5.1.
- **Auto-refresh** and **Refresh**, side by side on the right — Off, or every 1, 5 or 15 minutes, with a **LIVE** badge while it is on. **Refresh** reloads immediately.

The filters combine: *Bay 2 + Holstein + Female* shows only the Holstein cows housed in Bay 2. Everything on the screen follows them — tiles, alerts, charts and the reports you print.

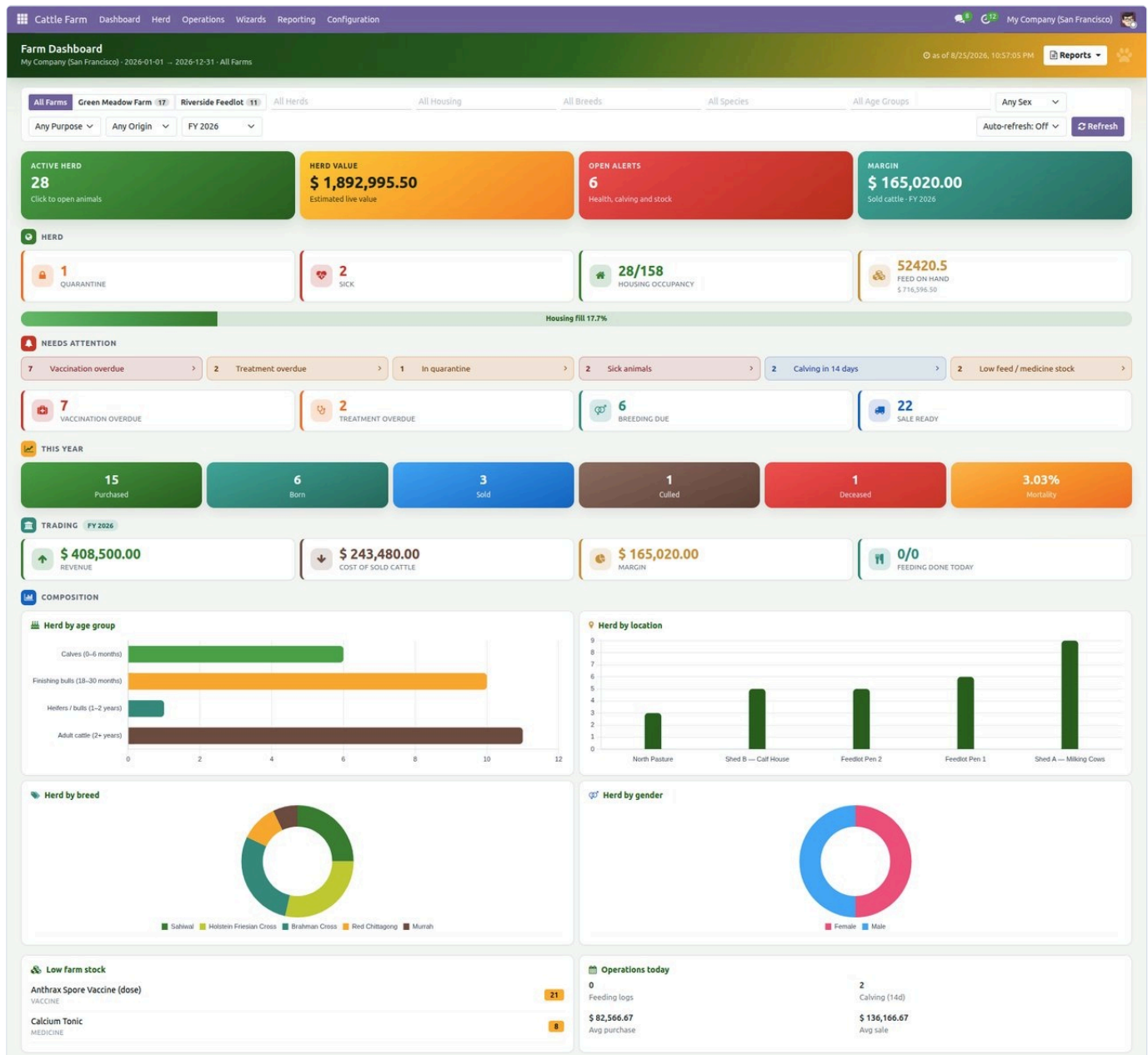
Two figures answer to housing rather than to the herd: **occupancy** and **capacity** count pens, so they follow the farm and

the **Housing** filter and ignore breed, sex and the rest.

The screen itself then shows:

- **KPI tiles** — for example active herd, herd value, open alerts, margin for the selected period, housing occupancy, feed on hand.
- **Needs attention** — overdue vaccines, treatments, low stock, and similar.
- **Charts** — herd by age, housing, breed and gender.
- **Operations today** — feeding done vs planned, calving in the next 14 days.

Click a tile when it offers to open the matching animal list.



Needs-attention alerts and the herd charts.

5.1 The period filter

The **Period** list decides every “during the period” figure: purchased, born, sold, culled, deceased, mortality, revenue, cost and margin. Pick a preset such as *This Month* for a quick look, **Custom Range** to type two dates, or one of the **Fiscal Years** grouped at the bottom of the same list.

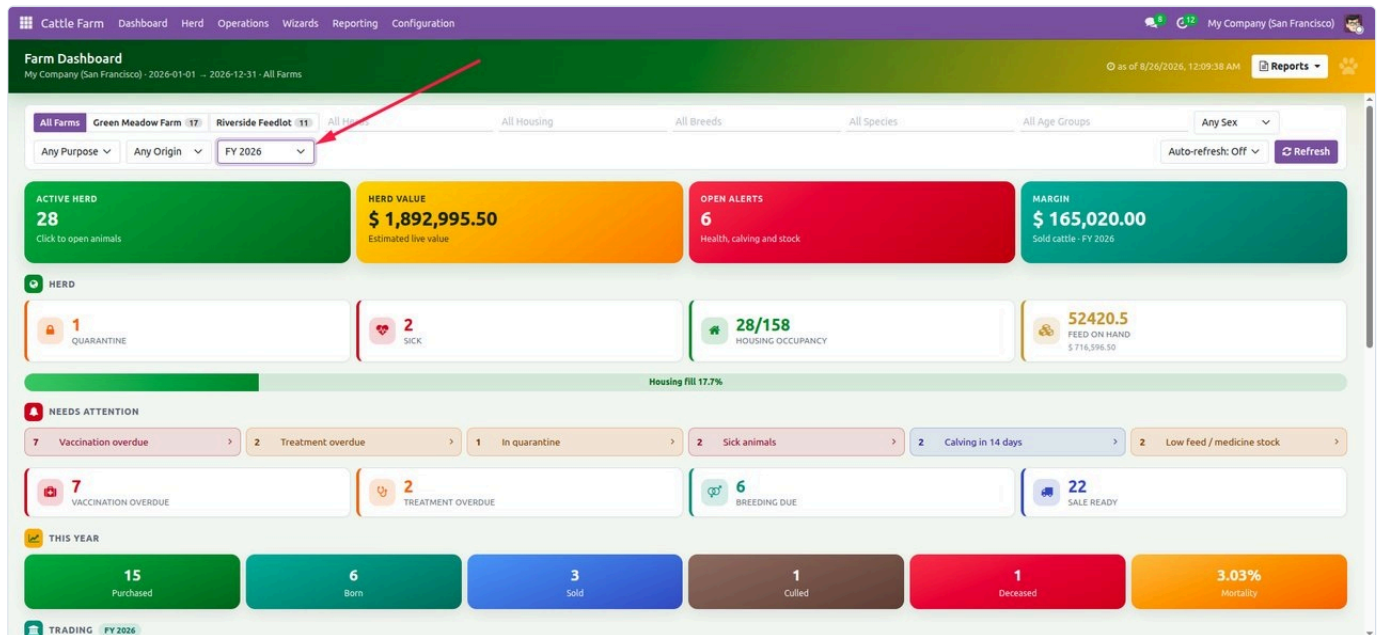
Farms rarely close their books on 31 December, so the fiscal years come from the **fiscal year end** set in Odoo’s accounting settings — if that is July, “FY 2025-2026” runs from 1 August 2025 to 31 July 2026. The last six are offered, newest first, and the dashboard **opens on the fiscal year you are in**.

Whatever you choose drives two things:

- the period figures on the dashboard (herd movement and trading);
- the **date range of every report** you download or preview from this screen, so a printed pack always matches what is on the page.

Live figures do not change with it. Active herd, herd value, housing occupancy, feed on hand, open alerts and today's feeding are always "right now", whichever period is selected.

If your fiscal year end is wrong, fix it once in **Settings ► Accounting ► Fiscal Periods**; the dashboard follows it everywhere.



The Period list with presets, a custom range and the fiscal years.

Download and preview

Use **Download PDF** / **Download Excel** for the dashboard pack, and the **Farm Reports** list for herd, housing, growth, feeding, health, breeding, mortality, trading and stock. You can **Preview** a report on screen, then export PDF or Excel.

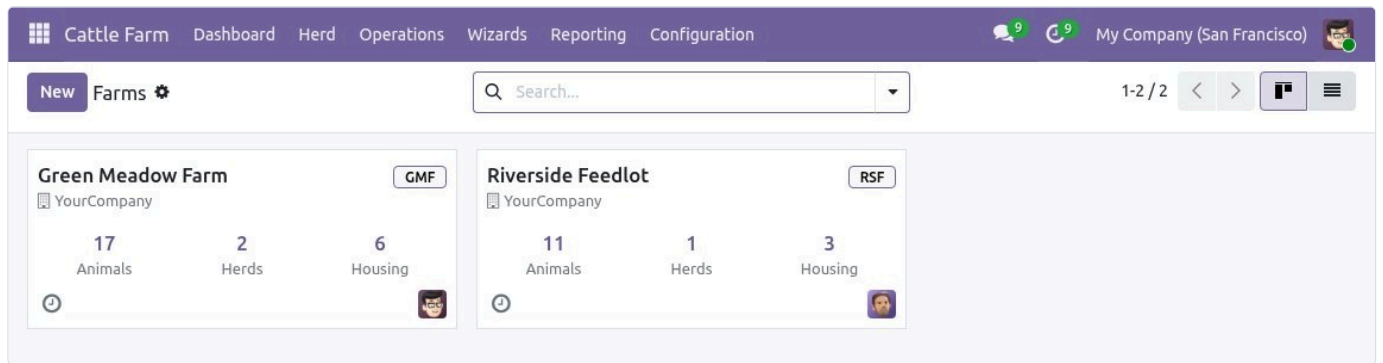
Excel export needs the Python package **xlsxwriter** on the server. If download fails, ask your IT person to install it.

6. Farms, housing and herds

You already created these in setup. **Farms**, **Herds** and **Housing** open as cards (kanban). Use the list button at the top right if you prefer a table.

The farm cards

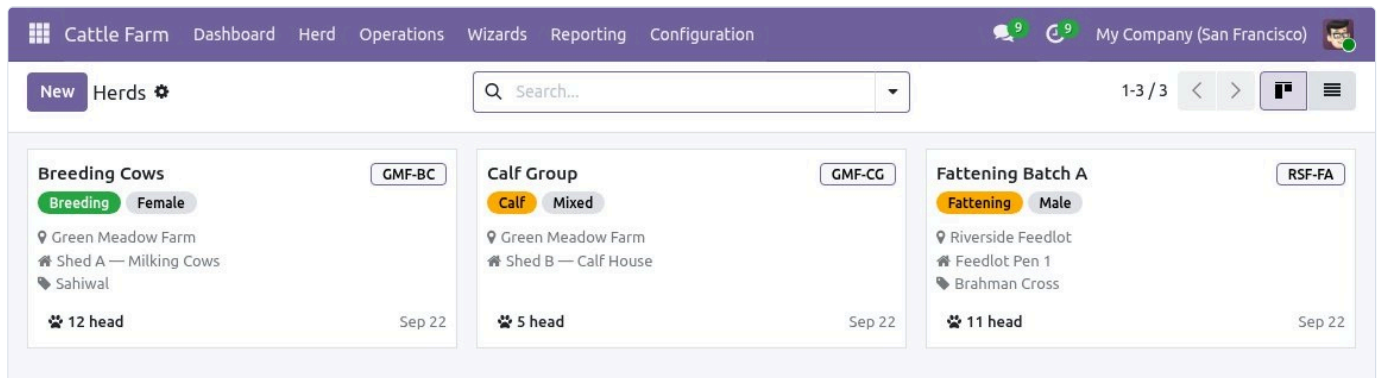
Cattle Farm ► Herd ► Farms shows one card per farm: its code, the warehouse it uses, and three counts — **Animals**, **Herds** and **Housing**. Click a count to open that list for the farm. The farm manager's photo and the farm's scheduled activities sit at the bottom.



Farm cards with animal, herd and housing counts.

The herd cards

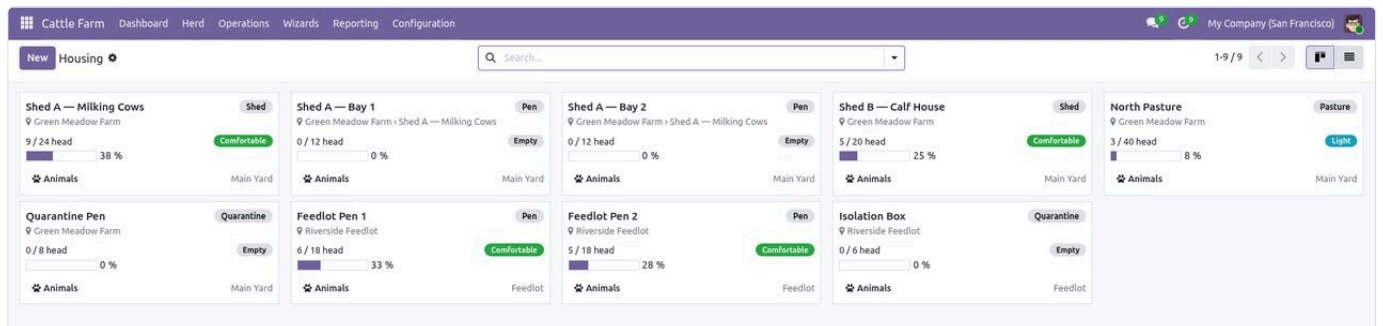
Cattle Farm ► Herd ► Herds shows each herd with its **Purpose** and **Gender** badges, the farm, the default housing and the breed. The **head** button at the bottom opens the animals of that herd.



Herd cards; the head button opens the herd's animals.

The housing cards

Cattle Farm ► Herd ► Housing shows each shed, pen or pasture with its type, where it sits (*farm ► parent shed*), the head count against the capacity, and a bar with a coloured band — **Empty**, **Light**, **Comfortable**, **Nearly full** or **Overcrowded** (the same bands as the shade dashboard). An area without a capacity says *no capacity set*; a closed area says *Closed / out of service*. **Animals** opens the animals living there.



Housing cards with live occupancy.

The Herd, Housing and Farm forms have the same counts as buttons at the top.

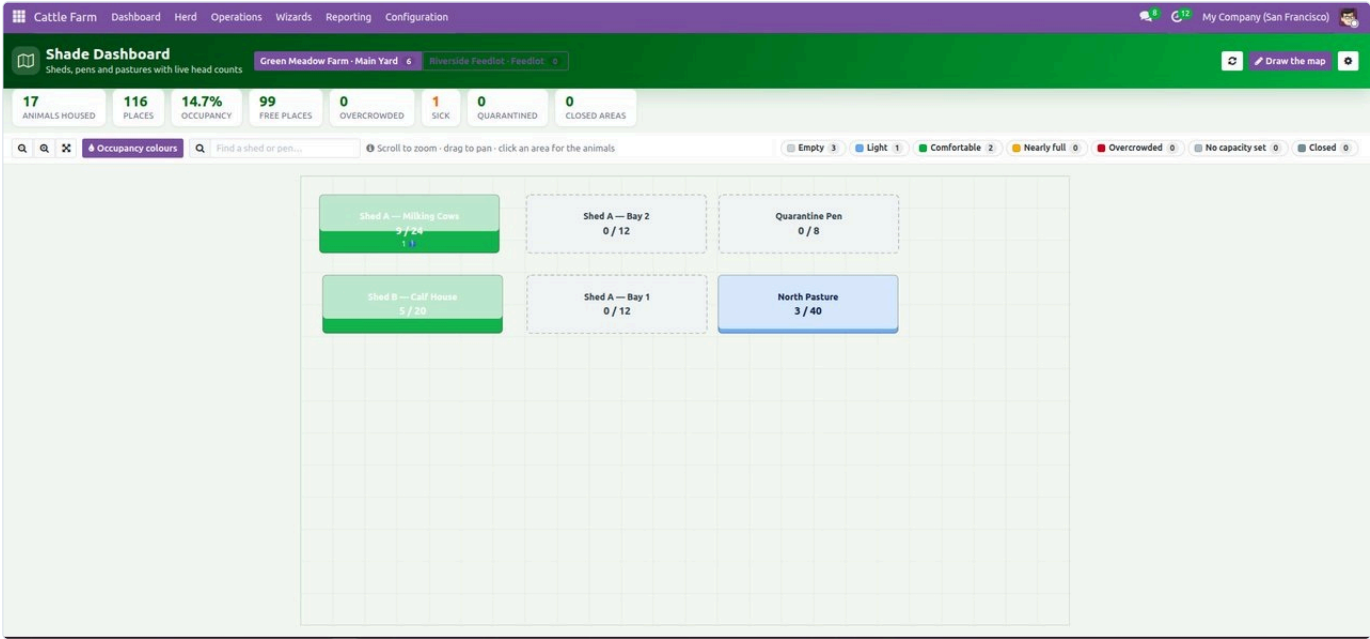
Day to day

- Change an animal's **Housing** or **Herd** on the animal card when you move it inside the same farm.
- Watch **Fill %** on the dashboard and the **Housing Occupancy** report so sheds are not overcrowded.
- For a picture of the whole yard, with the head count written inside every shed and pen, use the **Shade Dashboard** — see [chapter 7](#).
- Do not delete a farm that still has animals. Archive it only when it is empty and you no longer use it.

7. The shade dashboard — draw your yard

The shade dashboard is a picture of your farm. Every shed, pen, pasture and quarantine box is a shape on a drawing, and each shape shows **how many animals live in it right now**. You do not have to open a single list to see that Bay 2 is full and the calf house is half empty.

Open it at **Cattle Farm ▶ Dashboard ▶ Shade Dashboard**.



The shade dashboard: every living area with its head count and colour band.

7.1 Reading the map

Each shape is one living area. Inside it you see the name and the head count, written as *animals / places* — for example 11 / 12 means eleven animals in a pen with twelve places.

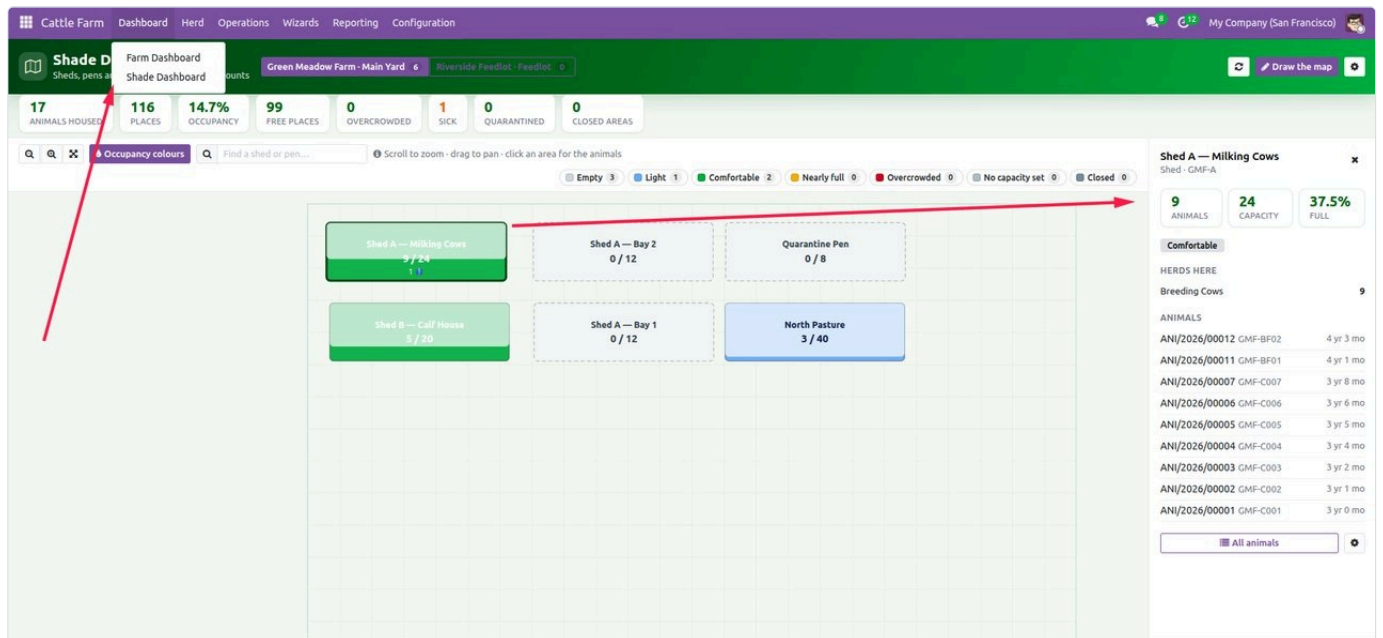
The colour tells you how full the area is:

Colour	Meaning	How full
Pale grey, dashed edge	Empty	nobody lives there
Blue	Light	under a quarter full
Green	Comfortable	a quarter to three quarters full
Amber	Nearly full	three quarters to almost full
Red	Overcrowded	full or over capacity — act on this
Grey	No capacity set	you never typed a capacity, so the app cannot judge
Hatched grey stripes	Closed	out of service (repair, disinfection, resting)

Two small marks can appear under the head count: a 🦘 with a number for sick animals, and a 🦠 with a number for animals in quarantine.

Things you can do on the map:

- **Point at a shape** to see a small card with type, animals, capacity, free places, sick and quarantined.
- **Click a shape** to open a panel on the right listing the herds and the animals living there. Click an animal to open its card, or **All animals** to open the full list.
- **Scroll** to zoom, **drag** the background to move around, and use the zoom buttons or the arrows button to fit everything on screen again.
- **Click a colour chip** in the top-right legend to show only the areas in that band — a fast way to find every overcrowded pen.
- **Type in the search box** to fade out everything except the shed or pen you are looking for.
- **Occupancy colours** turns the colours off if you just want to read names.



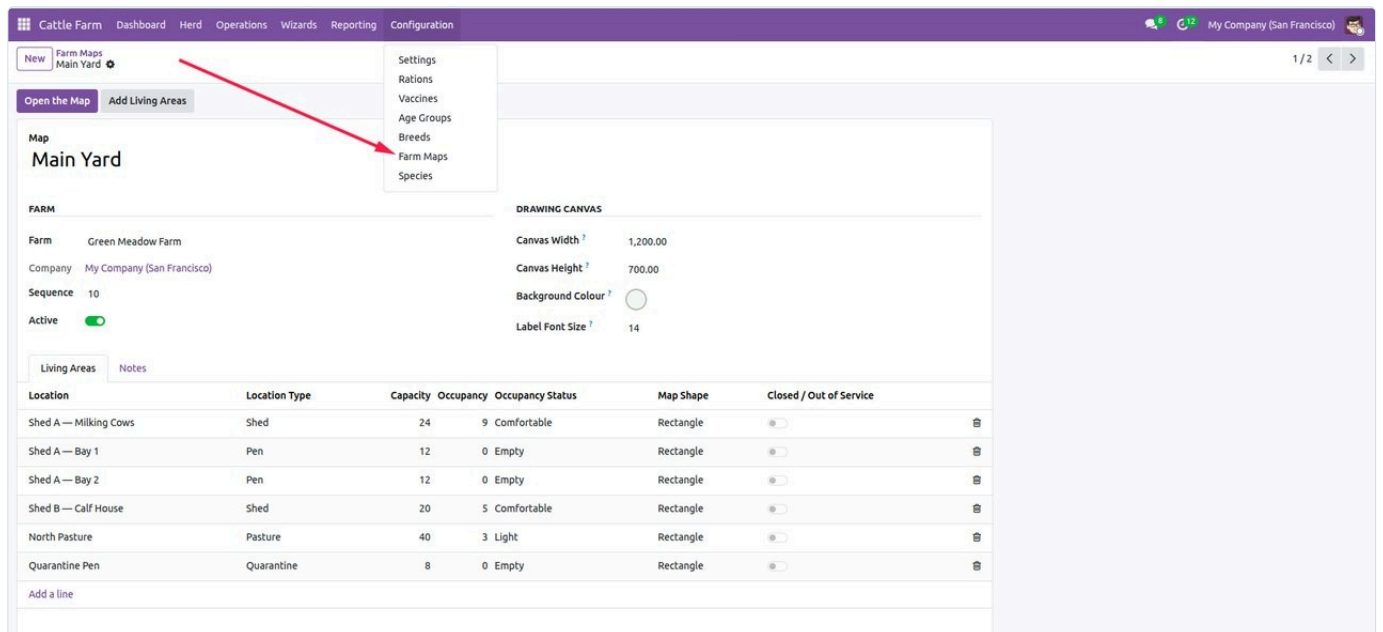
The panel of one living area.

The row of white tiles above the map totals the whole site: animals housed, places, occupancy percentage, free places, overcrowded areas, sick, quarantined and closed areas.

7.2 Create a map (Farm Administrator, once per farm)

1. Go to **Cattle Farm ► Configuration ► Farm Maps** and click **New**.
2. Give it a name — *Main Yard, Feedlot, North Block* — and choose the **Farm**. One farm can have several maps if the site is large.
3. Leave **Canvas Width** and **Canvas Height** as they are for now. They are only the size of the drawing sheet, not metres; you can change them later.
4. In the **Living Areas** tab, add the sheds, pens and pastures of that farm. Anything you list here will appear on the map.
5. Click **Open the Map**.

If your housing already exists, you can also open the map first and add the missing areas from the drawing screen (see the next section).



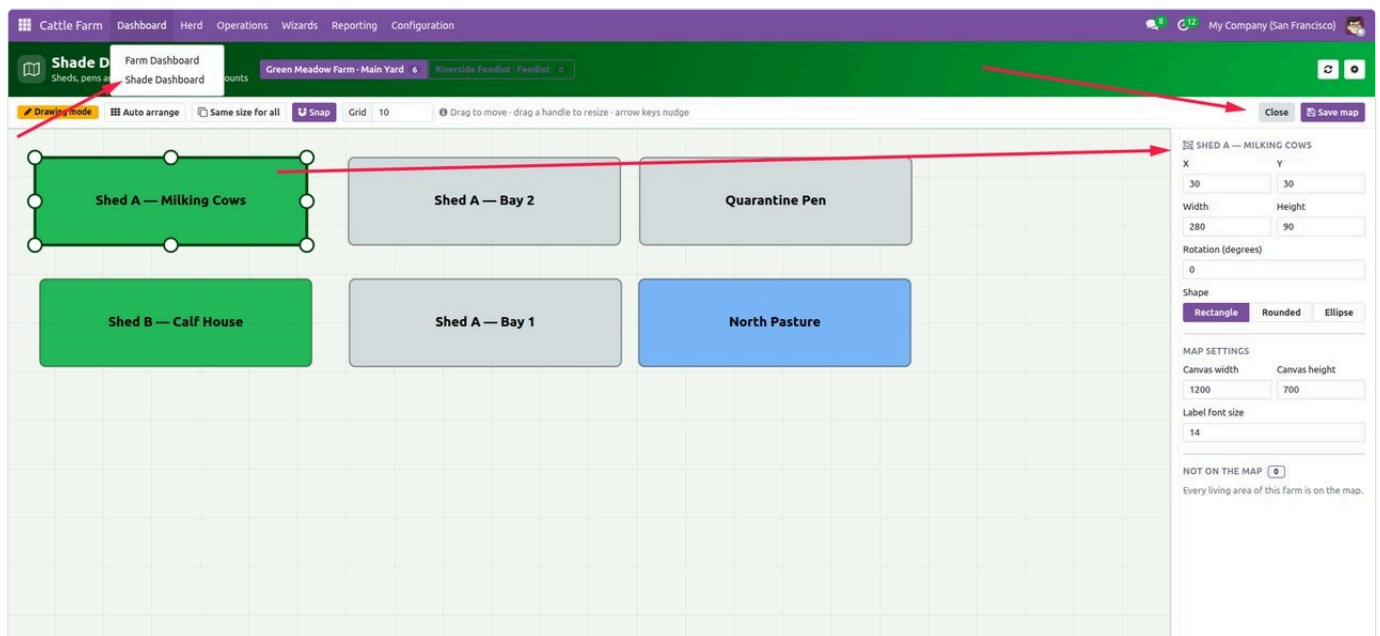
A farm map and its living areas under Configuration ► Farm Maps.

7.3 Draw the yard

On the map screen click **Draw the map**. The button only appears for a **Farm Administrator**.

1. Click **Auto arrange** first. Every area is laid out on a tidy grid, which is much easier than starting from a pile of shapes stacked in the corner.
2. **Drag a shape** to move it. Drop the sheds roughly where they stand on the real farm.
3. **Click a shape to select it**, then drag one of the small white circles on its edge to make it bigger or smaller.
4. Use the **arrow keys** to nudge the selected shape one step at a time. Hold **Shift** to jump a whole grid square.
5. **Snap** keeps shapes lined up on the grid while you drag. Turn it off for free positioning, or change **Grid** to a smaller number for finer steps.
6. In the panel on the right you can type exact numbers for position, size and rotation, and pick the **Shape**: *Rectangle* for a shed, *Rounded* for a box or a yard, *Ellipse* for a pasture.
7. **Same size for all** copies the size of the selected shape onto every other area — handy when all the pens in a shed are identical.
8. Under **Not on the map** you will find any living area of this farm that is not drawn yet. Click **+** to add it, then drag it into place.
9. **Map settings** changes the size of the drawing sheet and the label font size. Make the font bigger if the map is shown on a screen in the shed.
10. Click **Save map** when you are happy. Nothing is stored until you save; if you close with unsaved work the app asks before throwing it away.

You can draw a pen *inside* the shed it belongs to. Draw the shed first, then put its bays on top of it — that is how the demo farm is set up.



The drawing editor (Farm Administrator only).

7.4 Keeping the map honest

- **Type a capacity** on every living area (**Cattle Farm ► Herd ► Housing**). Without it the app cannot colour the area and shows *No capacity set*.
- Head counts come straight from the animal cards. If a pen looks wrong, the **Housing** field on those animals is what needs fixing, not the map.
- Tick **Closed / Out of Service** on a living area while it is being repaired, disinfected or rested. It is drawn hatched and left out of the occupancy figures, so your totals stay truthful.
- The map is read-only for everyone except a Farm Administrator, so a worker can safely leave it open on a screen all day. Press the refresh button to pull fresh head counts.

8. Products: cattle, feed, vaccine and medicine

Open **Inventory ► Products ► Products** (or **Purchase ► Products**).

1. Click **New** (or open an existing product).
2. Set the product as **Storable** if it is stock (feed, vaccine, cattle).
3. Find **Cattle Product Kind** and choose:

Kind	Meaning
Not Farm Specific	Ordinary Odoo product; this app ignores it
Cattle	One tradable animal (used on purchase/sale lines)
Feed	Ration ingredients consumed when you confirm feeding
Vaccine	Linked from Configuration ► Vaccines
Medicine	Consumed when a treatment starts
Farm Supply	Other farm materials

- For feed you may fill **Protein %**, **Energy (ME)**, **Fiber %**.
- Farm Reorder Level** — when on-hand quantity falls to this number, the dashboard lists the product under **Low farm stock**.

Each animal should have a **Trade Product** of kind **Cattle**. The module tries to pick a default. If sale says *Animal has no trade product*, open the animal and set **Trade Product**.

9. Register one animal by hand

Use this for a calf born on the farm, or a single animal you did not buy through a purchase order.

- Go to **Cattle Farm ► Herd ► Animals**.
- Click **New**.
- Animal ID** may show **New** until you save; Odoo then gives a number.
- Fill at least: - **Ear Tag** (and **RFID** if you use tags) - **Farm**, **Herd**, **Housing** - **Species**, **Breed**, **Gender** - **Purpose** (Dairy, Beef, Breeding, Calf, Fattening) - **Source**: **Born**, **Purchased** or **Transferred** - **Birth Date** — or, if unknown, **Estimated Age (Months)**
- Add a photo with the image on the top-left if you wish.
- Click **Save**.
- Status starts as **Draft**. When the animal is really in the herd, click **Activate** on the top button bar.

Status buttons on the animal card

Button	When you use it
Activate	Draft animal is now part of the working herd
Quarantine	Isolate (for example after purchase or disease risk)
Release	End quarantine; animal becomes active again
Mark Sick	Animal is ill (also used with treatments)
Recovered	Animal is well again

Do **not** set status to Sold, Deceased or Culled by hand if you can help it. Confirm a **sale**, **mortality** or **culling** record instead, so history stays complete.

Tabs on the animal card

The animal card.

- **Ownership** — farm owned, leased, or shared (see [chapter 19](#))
- **Weights** — weighings; **Weight chart** opens a graph
- **Health** — vaccines and treatments
- **Trade** — purchase order, vendor, costs, sale
- **Documents** — files (health certificate, photos)

Average Daily Gain, **FCR** (feed conversion) and **Underperforming** are calculated for you after you confirm weights and feeding.

Age Group updates from birth date (or estimated age). A nightly job also refreshes groups for the whole herd.

10. Buy cattle (purchase intake)

This is the usual way to register several purchased animals at once.

A. Create a purchase order

1. Go to **Purchase ► Orders ► Purchase Orders** (or **Requests for Quotation**).
2. Choose the **Vendor**.
3. Add order lines using your **Cattle** product. The **quantity** is how many animals you are buying (for example [10](#)).
4. Confirm the order as you normally do in Odoo, and receive the products if your process requires a receipt.

B. Turn the order into animal cards

1. Stay on the purchase order.
2. Click **Cattle Intake**.
3. Check **Farm**, **Herd** and **Housing**.

4. **Quarantine on Arrival** is usually ticked. The wizard then tries to pick a **Quarantine** housing place and creates animals as **Quarantined**.
5. You should see one line per animal. Fill **Ear Tag**, **RFID**, **Gender** and **Weight** where you know them. Cost is copied from the purchase line; you can change it.
6. Click **Create Animals**.
7. You land on the list of **Received Animals**.

Later, open each animal (or use a list action) and **Release** quarantine when the waiting period is over, then keep them **Active**.

If you see **Add intake lines first**, the order has no lines whose product kind is **Cattle**. Fix the product kind and open the wizard again.

11. Feed the herd

Feeding is recorded as a **round** (one date, one farm, one ration), not as a private note. Confirming the round **takes feed out of the warehouse**.

Prepare a ration (once)

1. **Cattle Farm ► Configuration ► Rations**.
2. Click **New**, name it (for example **Grower mix**).
3. Add **lines**: feed product and planned quantity per animal (or as your form shows).
4. Save.

Plan the week (the Feeding Plan grid)

Cattle Farm ► Operations ► Feeding opens on the **Feeding Plan**: the herds of one farm down the side and the seven days of one week across the top. Each box is that herd's feeding round for that day.

Herd	Mon 21 Sep	Tue 22 Sep	Wed 23 Sep	Thu 24 Sep	Fri 25 Sep	Sat 26 Sep	Sun 27 Sep
Breeding Cows Breeding - 12 head		Breeding Cow Ration 12 animals 198.0 planned ✓ Fed	Breeding Cow Ration 12 animals 198.0 planned	Breeding Cow Ration 12 animals 198.0 planned			
Calf Group Calf - 5 head		Calf Starter 5 animals 22.5 planned ✓ Fed	Calf Starter 5 animals 22.5 planned	Calf Starter 5 animals 22.5 planned			

The Feeding Plan: herds × days of the week.

1. In **Farm & week**, pick the farm and the week. You can look at this week, next week, and the three weeks before. Earlier days are shaded but can still be filled.
2. **Click an empty day** in a herd's row.
3. Choose the **Ration**.
4. Tick **Fed now (consumes stock)** only if the feed has already been given — the round is then confirmed and the feed leaves the warehouse straight away. Leave it empty to just plan the round.
5. Click **Save**. The box shows the ration, the number of animals and the planned quantity. The app loads the herd's animals and the feed lines exactly as the feeding form does.

Feeding

Farm & week: Green Meadow Farm — week of 09/21/2026 (this week) 6 of 12 herd-days planned

Click a day to plan a herd's feeding round. Confirmed rounds are locked.

Herd	Mon 21 Sep	Tue 22 Sep	Wed 23 Sep	Thu 24 Sep	Fri 25 Sep	Sat 26 Sep	Sun 27 Sep
Breeding Cows Breeding - 12 head		Breeding Cow Ration 12 animals 198.0 planned ✓ Fed	Breeding Cow Ration 12 animals 198.0 planned	Breeding Cow Ration 12 animals 198.0 planned	Ration: Breeding Cow Ration Fed now (consumes stock) Save Cancel		
Calf Group Calf - 5 head		Calf Starter 5 animals 22.5 planned ✓ Fed	Calf Starter 5 animals 22.5 planned	Calf Starter 5 animals 22.5 planned			

Planning Friday's round for a herd.

What the colours mean: a **yellow** title is a planned round (draft); a **green** title with **Fed** is a confirmed round and is locked. To remove a planned round, click it and choose the empty first line of the **Ration** list (— *clear the round* —), or use the bin button. When a herd has two rounds on one day, the box shows *2 rounds* and you edit them from the list.

Record a feeding round on the form

Use the form when you feed a housing place, an age group or hand-picked animals, or when you need to change actual quantities.

1. **Cattle Farm ► Operations ► Feeding**, switch to the **list** (button at the top right) and click **New** — or use **Wizards ► Bulk Feeding**.
2. Set **Date** and **Farm**.
3. Choose who to feed: a **Herd**, a **Housing** place, an **Age Group**, or pick animals yourself.
4. Choose the **Ration**. Odoo often suggests one from the herd purpose.
5. Click **Load Animals** if the list is empty. Planned quantities fill for you.
6. If you served a bit more or less, change **Actual Qty** on the lines. Leave it equal to planned when the mix was fed as written.
7. Click **Confirm & Consume Stock**.

If you see a message about **insufficient stock** or **expired lot**, receive fresh feed first, or pick a valid lot. The farm **must** have a warehouse.

Feed Cost on each animal is this animal's share of confirmed rounds.

New Feeding FEED/2026/00012

1 / 12

Draft Done Cancelled Send message Log note Activity

Aug 24, 2026

Reference: FEED/2026/00012 Animals: 5

Date: Aug 24 Planned Quantity: 22.50

Farm: Green Meadow Farm Actual Quantity: 22.50

Target: Herd Waste Quantity: 19.00

Herd: Calf Group Variance: 0.00

Ration: Calf Starter Feed Cost: 382.50

Feed Animals

Feed	Planned Qu...	Actual Qua...	Waste Quan...	Cost
Dairy Concentrate Mix	7.50	0.00	0.00	315.00
Napier Silage	15.00	0.00	0.00	67.50

Add a line

Activity

Aug 24, 2026

Mitchell Admin Yesterday at 12:16 PM
Draft → Done (Status)

Mitchell Admin Yesterday at 12:14 PM
Cattle Feeding Log created

A confirmed feeding round with its feed lines.

12. Weigh animals

Regular weights drive **Daily Gain**, **Average Daily Gain**, **FCR** and the underperformance flag.

The Weighing Sheet

Cattle Farm ▶ Operations ▶ Weights opens on the **Weighing Sheet**: the animals of one herd down the side and the last six months across the top, this month on the right. Each box holds that month’s weighing.

Cattle Farm Dashboard Herd Operations Wizards Reporting ConfigurationMy Company (San Francisco)						
Weights						
HerdGreen Meadow Farm / Breeding Cows27 of 72 monthly weighings recordedClick a month to record a weighing. Confirmed weighings are locked.						
Animal	Apr 2026	May 2026	Jun 2026	Jul 2026	Aug 2026	Sep 2026
ANI/2026/00001 GMF-C001			505.1 kg 06/29/2026 0.82 kg/day			572.3 kg 09/19/2026 0.82 kg/day
ANI/2026/00002 GMF-C002			488.0 kg 06/30/2026 0.74 kg/day			547.9 kg 09/19/2026 0.74 kg/day
ANI/2026/00003 GMF-C003				533.9 kg 07/02/2026 0.91 kg/day		605.8 kg 09/19/2026 0.91 kg/day
ANI/2026/00004 GMF-C004 - Sick				480.9 kg 07/03/2026 0.68 kg/day		533.9 kg 09/19/2026 0.679 kg/day
ANI/2026/00005 GMF-C005	351.0 kg 04/07/2026 0.19 kg/day			369.0 kg 07/05/2026 0.189 kg/day		383.5 kg 09/19/2026 0.191 kg/day
ANI/2026/00006 GMF-C006	440.8 kg 04/04/2026 0.79 kg/day			514.3 kg 07/06/2026 0.79 kg/day		573.5 kg 09/19/2026 0.789 kg/day
ANI/2026/00007 GMF-C007	449.5 kg 04/07/2026 0.82 kg/day			525.0 kg 07/08/2026 0.821 kg/day		584.8 kg 09/19/2026 0.819 kg/day
ANI/2026/00008 GMF-C008	444.2 kg 04/11/2026 0.74 kg/day			510.0 kg 07/09/2026 0.739 kg/day		563.3 kg 09/19/2026 0.74 kg/day
ANI/2026/00009 GMF-C009	471.2 kg 04/14/2026 0.91 kg/day			551.3 kg 07/11/2026 0.91 kg/day		615.0 kg 09/19/2026 0.91 kg/day
ANI/2026/00011			678.0 kg			761.4 kg

The Weighing Sheet for one herd.

- 1. In **Herd**, pick a herd — or *all animals* of a farm. Only animals on the farm (draft, active, sick or quarantined) are listed; sick and quarantined ones are shown greyed with their status.
- 2. **Click the month** in the animal’s row.
- 3. Type the **Weight (kg)**. **Weighing date** may stay empty: the app then uses today for this month, or the last day of the month for an earlier month. If you type a date, it must fall inside the month you clicked and not in the future.
- 4. Tick **Confirm now** if the weighing is final. A confirmed weighing updates the animal’s growth figures and is locked in the sheet.
- 5. Click **Save**.

Cattle Farm Dashboard Herd Operations Wizards Reporting ConfigurationMy Company (San Francisco)						
Weights						
HerdGreen Meadow Farm / Breeding Cows27 of 72 monthly weighings recordedClick a month to record a weighing. Confirmed weighings are locked.						
Animal	Apr 2026	May 2026	Jun 2026	Jul 2026	Aug 2026	Sep 2026
ANI/2026/00001 GMF-C001		Weight 538.4 Weighing date 05/28/2026 Confirm now SaveCancel	505.1 kg 06/29/2026 0.82 kg/day			572.3 kg 09/19/2026 0.82 kg/day
ANI/2026/00002 GMF-C002			488.0 kg 06/30/2026 0.74 kg/day			547.9 kg 09/19/2026 0.74 kg/day
ANI/2026/00003 GMF-C003				533.9 kg 07/02/2026 0.91 kg/day		605.8 kg 09/19/2026 0.91 kg/day
ANI/2026/00004 GMF-C004 - Sick				480.9 kg 07/03/2026 0.68 kg/day		533.9 kg 09/19/2026 0.679 kg/day
ANI/2026/00005 GMF-C005	351.0 kg 04/07/2026 0.19 kg/day			369.0 kg 07/05/2026 0.189 kg/day		383.5 kg 09/19/2026 0.191 kg/day
ANI/2026/00006 GMF-C006	440.8 kg 04/04/2026 0.79 kg/day			514.3 kg 07/06/2026 0.79 kg/day		573.5 kg 09/19/2026 0.789 kg/day
ANI/2026/00007 GMF-C007	449.5 kg 04/07/2026 0.82 kg/day			525.0 kg 07/08/2026 0.821 kg/day		584.8 kg 09/19/2026 0.819 kg/day
ANI/2026/00008 GMF-C008	444.2 kg 04/11/2026 0.74 kg/day			510.0 kg 07/09/2026 0.739 kg/day		563.3 kg 09/19/2026 0.74 kg/day

Recording a May weighing directly in the sheet.

Each filled box shows the weight, the date and the daily gain since the previous weighing. A **yellow** title is a draft; a **red** one means the animal lost weight. Drafts can be changed or emptied; to correct a confirmed weighing, open it from the list.

One animal on the form

- 1. Open the animal ► tab **Weights**, or **Operations ► Weights** and switch to the **list**.
- 2. Click **New**, set **Weighing Date** and **Weight** (kg).
- 3. **Previous Weight** is filled from the last confirmed weighing (or purchase weight the first time).
- 4. Optionally type **Scale / Device**.
- 5. **Confirm**. Status becomes **Done**.

Until the first confirmed weighing, you may type **Current Weight** on the animal yourself.

Many animals

Cattle Farm ► Wizards ► Bulk Weighing: pick farm and herd, **Load Animals**, type each weight, **Record Weights**.

Draft weight logs can be corrected. Confirmed logs are **archived**, not deleted, if you no longer need them on the open list.

13. Vaccinations

Register the vaccine type (once)

- 1. **Cattle Farm ► Configuration ► Vaccines**.
- 2. Link a **Stock Product** of kind **Vaccine**.
- 3. Set **Booster Interval (Days)** if a next dose is needed.
- 4. Save.

The Vaccination Matrix

Cattle Farm ► Operations ► Vaccinations opens on the **Vaccination Matrix**: the animals of one herd down the side and every vaccine across the top. Each box shows the animal’s **latest** dose of that vaccine.

Cattle Farm Dashboard Herd Operations Wizards Reporting Configuration									
Vaccinations									
Herd Green Meadow Farm / Breeding Cows 19 of 36 animal/vaccine pairs covered									
Click a cell to plan or record a dose. A completed dose opens a booster.									
Animal	Anthrax Spore Vaccine Anthrax			FMD Vaccine Foot and Mouth Disease			HS Vaccine Haemorrhagic Septicaemia		
ANI/2026/00001 GMF-C001	05/25/2026 🕒 Next 05/25/2027			03/06/2026 ⚠️ Booster overdue since 09/02/2026			09/25/2026 📅 Planned — not given yet		
ANI/2026/00002 GMF-C002	05/25/2026 🕒 Next 05/25/2027			07/24/2026 🕒 Next 01/20/2027			09/25/2026 📅 Planned — not given yet		
ANI/2026/00003 GMF-C003	05/25/2026 🕒 Next 05/25/2027			07/24/2026 🕒 Next 01/20/2027			09/25/2026 📅 Planned — not given yet		
ANI/2026/00004 GMF-C004 - Sick	05/25/2026 🕒 Next 05/25/2027			03/06/2026 ⚠️ Booster overdue since 09/02/2026					
ANI/2026/00005 GMF-C005	05/25/2026 🕒 Next 05/25/2027			07/24/2026 🕒 Next 01/20/2027					
ANI/2026/00006 GMF-C006				07/24/2026 🕒 Next 01/20/2027					
ANI/2026/00007 GMF-C007				03/06/2026 ⚠️ Booster overdue since 09/02/2026					
ANI/2026/00008 GMF-C008				07/24/2026 🕒 Next 01/20/2027					
ANI/2026/00009 GMF-C009				07/24/2026 🕒 Next 01/20/2027					

The Vaccination Matrix: planned, given and overdue doses at a glance.

Box	Meaning
Green date, <i>Next ...</i>	Dose given; the next dose is due on that date
Red date, <i>Booster overdue since ...</i>	Dose given, but the booster date has passed
Yellow date, <i>Planned — not given yet</i>	A draft dose that is planned
Empty	This animal never had this vaccine

To use it:

1. Pick the **Herd** at the top.
2. **Click a box.** Set the **Vaccination date** and the **Dose**.
3. Tick **Given now (consumes stock)** if the dose was given — it is confirmed and the vaccine leaves the warehouse. Leave it empty to plan the dose.
4. Click **Save**.

Clicking a box that holds a **given** dose never changes that dose: it plans the **next** one (the booster). Only a planned dose can be emptied (bin button); the given dose then shows again. To undo a given dose, cancel it from the list.

Vaccinate one animal on the form

1. **Cattle Farm ► Operations ► Vaccinations**, switch to the **list** and click **New**.
2. Choose **Animal** and **Vaccine**.
3. Pick a **Lot** if you track batches. Do not use an **expired** lot.
4. **Next Dose Date** is proposed from the booster interval; the vet may change it.
5. Click **Confirm**. This can consume vaccine from stock.

Animals in **quarantine** should not be vaccinated unless the veterinarian records an exception on the **health** record.

Many animals

Wizards ► Bulk Vaccination: farm, herd or age group, vaccine, then **Vaccinate Eligible Animals**.

Overdue next doses appear on the dashboard as **Vaccination overdue**.

14. Treat a sick animal

1. Open the animal and click **Mark Sick**, or go to **Operations ► Treatments ► New**.
2. Choose the **Animal**, describe the problem, and add **medicine** lines (products of kind **Medicine**).
3. Click **Start Treatment**. Medicine can be taken from stock. Cost is estimated from the product, then frozen at the real price when treatment starts.
4. When the animal is well, click **Recovered** on the animal (or complete the treatment as the form allows).

Health Cost on the animal is medicines plus visit fees plus confirmed vaccinations.

The screenshot shows the 'Cattle Farm' software interface. The top navigation bar includes 'Cattle Farm', 'Dashboard', 'Herd', 'Operations', 'Wizards', 'Reporting', and 'Configuration'. The user is logged in as 'My Company (San Francisco)'. The main view is a 'Treatment' record for 'HLTH/2026/00003'. The record is in the 'In Progress' state. The left sidebar shows a list of treatments, with 'Recovered' selected. The main form displays the following details:

- Reference:** HLTH/2026/00003
- Visit Date:** Aug 19
- Animal:** ANI/2026/00020
- Record Type:** Isolation
- Diagnosis:** Suspected vesicular lesions — isolated pending laboratory result
- Veterinarian:** Dr. Rahim Uddin (Veterinarian)
- Isolate Animal:** ☒
- Next Review:** Aug 29
- Visit Cost:** 1,200.00
- Medicine Cost:** 160.00
- Total Cost:** 1,360.00
- Notes:** Drooling, reluctance to feed, lesion on the tongue. Isolate, supportive therapy, notify the district veterinary officer.

At the bottom, there is a table for medicines:

Medicine	Lot	Expiry Date	Quantity	Cost
Calcium Tonic			1.00	160.00

The right sidebar shows a 'Send message' button and a log of activities, including a message from 'OdooBot' stating 'Cattle Health Record created'.

A treatment in progress with its medicine lines.

15. Breeding and calving

Only **female** animals in a **Breeding Age** group are meant for this flow. Check **Breeding Age** on the animal card.

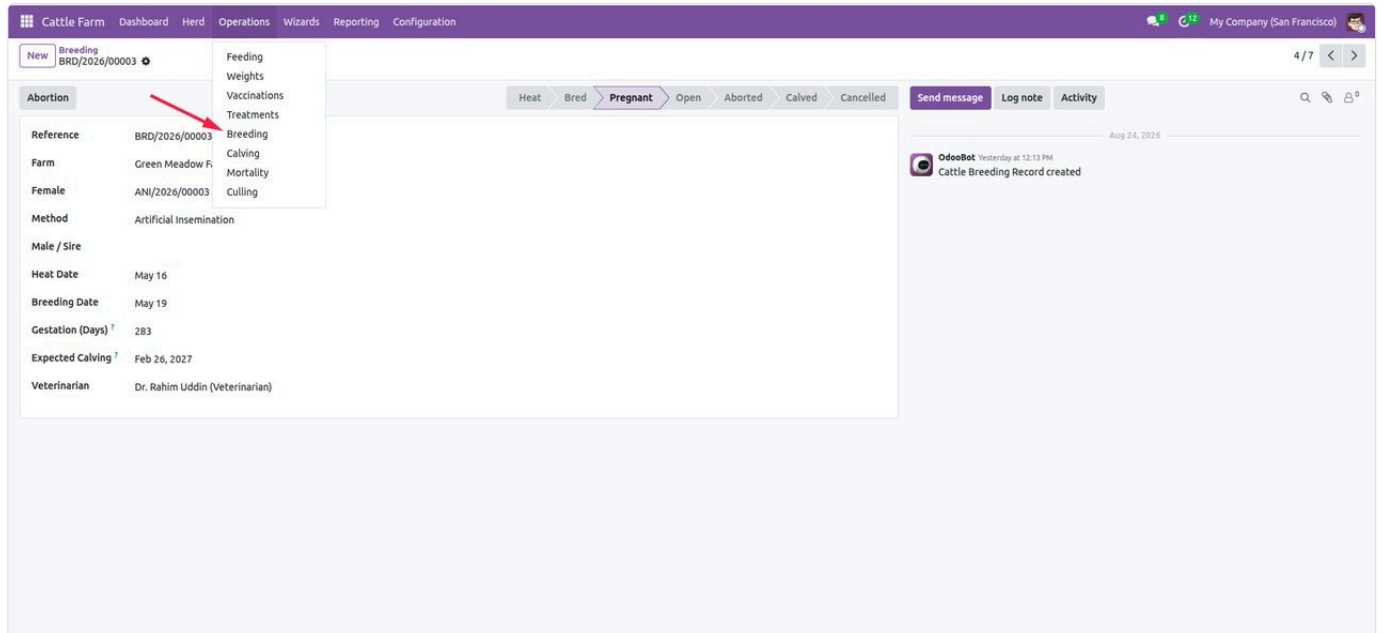
Record heat / breeding

1. **Cattle Farm** ► **Operations** ► **Breeding** ► **New**.
2. Select the **Female**. **Farm** fills from her card.
3. Choose **Male / Sire** if known.
4. **Method: Artificial Insemination** or **Natural Service**.
5. Set **Heat Date**. Add **Breeding Date** when served.
6. **Gestation (Days)** defaults from Settings (usually 283).
7. **Expected Calving** is proposed for you; the vet may edit it.
8. Click **Confirm Breeding**. Status moves from **Heat** to **Bred**.
9. After pregnancy check, use the diagnosis buttons for **Pregnant** or **Not Pregnant** (Open), or record an abortion if needed.

The dashboard counts **Breeding due** and **Calving (14d)** from these dates. Odoo also creates **activities** (reminders) for upcoming calving.

Register the calf

1. When the cow calves, open **Operations** ► **Calving** ► **New** (or follow the link from the breeding record).
2. Check mother, date and calf details (gender, weight, ear tag).
3. Click **Register Calf**. A **new animal** is created with source **Born**, dam (and sire if known) already filled.
4. Activate the calf when it is in the herd.



Breeding and calving.

16. Death and culling

Do not delete the animal. Create a record so the herd count and reports stay honest.

Mortality (death)

1. **Operations ► Mortality ► New.**
2. Choose the animal, date and cause.
3. The **financial impact** may fill from the animal's current cost; adjust for insurance or salvage if needed.
4. Click **Confirm**. The animal status becomes **Deceased**.

Culling (removed from the herd on purpose)

1. **Operations ► Culling ► New.**
2. Choose the animal and reason.
3. Confirm. Status becomes **Culled**.

These records are kept (archived), not wiped, so you can still report **Mortality & Culling**.

17. Sell cattle

Animals appear in the sale helper only if they are **Active** and **Sale Ready** (their age group has **Sale Ready** ticked).

1. Create a quotation: **Sales ► Orders ► Quotations ► New.**
2. Choose the customer.
3. Click **Select Cattle**.
4. Narrow by **Farm, Breed, Age Group** or **Minimum Weight**. When you set a filter, matching animals are suggested.
5. Tick the animals and click **Add to Order**. Each becomes a sale line with **Sale Weight** from current weight and a price from estimated value (or the product list price).
6. Confirm the order as usual, then open the **Delivery** button on the order and **Validate** it when the animals leave the farm. Invoice with standard Odoo steps.

When the **delivery is validated**, those animals move to status **Sold**, with **Sale Price** and **Sale Date** filled. Confirming the order alone does not change them yet.

If you see **Select at least one animal**, tick the list before adding. If you see **no trade product**, set **Trade Product** on the animal first.

Margin on the animal is sale minus purchase, landed, feed and health costs. The dashboard **Margin** uses the animals sold inside the period chosen in the filter bar.

18. Move cattle to another farm

1. Select one or more animals in the list (tick the boxes).
2. Open the **Action** (or similar) menu and choose the **Inter-farm Cattle Transfer** wizard if it is offered, or open the transfer action your administrator enabled.
3. Choose **Destination Farm**, **Destination Housing** and **Destination Herd**.
4. Confirm the **transfer**.

Source on the animal may show **Transferred**. Housing and herd must belong to the destination farm.

19. Shared ownership

Use this when a partner owns part of an animal.

1. Open the animal ► tab **Ownership**.
2. Set **Ownership** to **Shared / Partner Owned** (or keep **Farm Owned / Leased** if that is the case).
3. Add lines: **Contact**, **Share Type** (Farm or Partner / Investor), **Ownership (%)**.
4. **Cost Share (%)** and **Sale Share (%)** copy the ownership percentage unless you type a different split (for example the farm pays all feed).
5. Percentages must be between **0** and **100**.

Allocated Cost, **Allocated Sale** and **Profit** are calculated. The investor role only **sees** animals where they have a share.

See who owns what

Cattle Farm ► Herd ► Ownership lists every share of every animal: the animal, the farm, the owner, the share type, the percentages, the amount invested, the allocated cost and sale, and the profit (red when negative). It opens on **Animals on the Farm**; remove that filter, or pick **Sold Animals**, to see the others. Group by **Owner** to see everything one investor holds.

Cattle Farm Dashboard Herd Operations Wizards Reporting Configuration									
Ownership Shares									
Animal	Farm	Contact	Share Type	Ownership (%)	Invested Amount	Allocated Cost	Allocated Sale	Profit	
ANI/2026/00033	Green Meadow Farm	our : My Company (San Francisco)	Farm	100.00	\$ 0.00	\$ 0.00	\$ 0.00	\$ 0.00	
ANI/2026/00032	Green Meadow Farm	our : My Company (San Francisco)	Farm	100.00	\$ 0.00	\$ 153.00	\$ 0.00	\$ -153.00	
ANI/2026/00031	Green Meadow Farm	our : My Company (San Francisco)	Farm	100.00	\$ 0.00	\$ 153.00	\$ 0.00	\$ -153.00	
ANI/2026/00030	Green Meadow Farm	our : My Company (San Francisco)	Farm	100.00	\$ 0.00	\$ 153.00	\$ 0.00	\$ -153.00	
ANI/2026/00029	Green Meadow Farm	our : My Company (San Francisco)	Farm	100.00	\$ 0.00	\$ 153.00	\$ 0.00	\$ -153.00	
ANI/2026/00028	Green Meadow Farm	our : My Company (San Francisco)	Farm	100.00	\$ 0.00	\$ 153.00	\$ 0.00	\$ -153.00	
ANI/2026/00027	Riverside Feedlot	our : My Company (San Francisco)	Farm	100.00	\$ 0.00	\$ 73,960.00	\$ 0.00	\$ -73,960.00	
ANI/2026/00026	Riverside Feedlot	our : My Company (San Francisco)	Farm	100.00	\$ 0.00	\$ 73,960.00	\$ 0.00	\$ -73,960.00	
ANI/2026/00025	Riverside Feedlot	our : My Company (San Francisco)	Farm	100.00	\$ 0.00	\$ 73,960.00	\$ 0.00	\$ -73,960.00	
ANI/2026/00020	Riverside Feedlot	our : My Company (San Francisco)	Farm	100.00	\$ 0.00	\$ 78,920.00	\$ 0.00	\$ -78,920.00	
ANI/2026/00019	Riverside Feedlot	our : My Company (San Francisco)	Farm	100.00	\$ 0.00	\$ 75,760.00	\$ 0.00	\$ -75,760.00	
ANI/2026/00018	Riverside Feedlot	our : My Company (San Francisco)	Farm	60.00	\$ 0.00	\$ 44,376.00	\$ 0.00	\$ -44,376.00	
ANI/2026/00018	Riverside Feedlot	KA Karim Agro Investments	Partner / Investor	40.00	\$ 30,000.00	\$ 29,584.00	\$ 0.00	\$ -29,584.00	
ANI/2026/00017	Riverside Feedlot	our : My Company (San Francisco)	Farm	60.00	\$ 0.00	\$ 43,296.00	\$ 0.00	\$ -43,296.00	
ANI/2026/00017	Riverside Feedlot	KA Karim Agro Investments	Partner / Investor	40.00	\$ 30,000.00	\$ 28,864.00	\$ 0.00	\$ -28,864.00	
ANI/2026/00016	Riverside Feedlot	our : My Company (San Francisco)	Farm	100.00	\$ 0.00	\$ 70,360.00	\$ 0.00	\$ -70,360.00	
ANI/2026/00015	Riverside Feedlot	our : My Company (San Francisco)	Farm	100.00	\$ 0.00	\$ 69,495.00	\$ 0.00	\$ -69,495.00	
ANI/2026/00014	Riverside Feedlot	our : My Company (San Francisco)	Farm	100.00	\$ 0.00	\$ 66,760.00	\$ 0.00	\$ -66,760.00	
ANI/2026/00013	Riverside Feedlot	our : My Company (San Francisco)	Farm	100.00	\$ 0.00	\$ 64,960.00	\$ 0.00	\$ -64,960.00	
ANI/2026/00012	Green Meadow Farm	our : My Company (San Francisco)	Farm	100.00	\$ 0.00	\$ 142,208.00	\$ 0.00	\$ -142,208.00	
ANI/2026/00011	Green Meadow Farm	our : My Company (San Francisco)	Farm	100.00	\$ 0.00	\$ 136,208.00	\$ 0.00	\$ -136,208.00	

All ownership shares in one list.

The card view (button at the top right) shows one card per share with the owner, a bar for the percentage, the amount invested and — while the animal is still on the farm — the **cost so far**. Once the animal is sold the card shows its **Profit** instead.

Cattle Farm

Dashboard

Herd

Operations

Wizards

Reporting

Configuration

Ownership Shares

🔍

Animals on the Farm

X

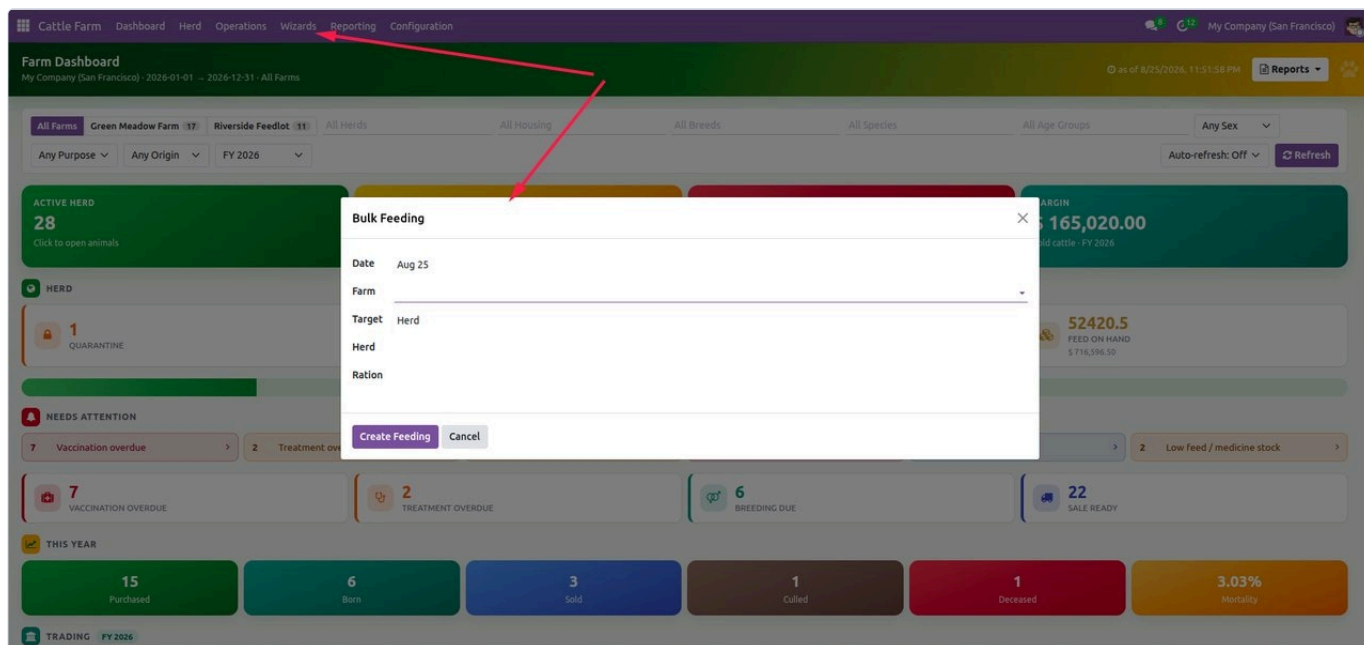
Search...

1-30 / 30

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ANI/2026/00033 our My Company (San Francisco) 100 % Invested \$ 0.00 Green Meadow Farm Cost so far \$ 0.00	ANI/2026/00032 our My Company (San Francisco) 100 % Invested \$ 0.00 Green Meadow Farm Cost so far \$ 153.00	ANI/2026/00031 our My Company (San Francisco) 100 % Invested \$ 0.00 Green Meadow Farm Cost so far \$ 153.00	ANI/2026/00030 our My Company (San Francisco) 100 % Invested \$ 0.00 Green Meadow Farm Cost so far \$ 153.00	ANI/2026/00029 our My Company (San Francisco) 100 % Invested \$ 0.00 Green Meadow Farm Cost so far \$ 153.00
ANI/2026/00028 our My Company (San Francisco) 100 % Invested \$ 0.00 Green Meadow Farm Cost so far \$ 153.00	ANI/2026/00027 our My Company (San Francisco) 100 % Invested \$ 0.00 Riverside Feedlot Cost so far \$ 73,960.00	ANI/2026/00026 our My Company (San Francisco) 100 % Invested \$ 0.00 Riverside Feedlot Cost so far \$ 73,960.00	ANI/2026/00025 our My Company (San Francisco) 100 % Invested \$ 0.00 Riverside Feedlot Cost so far \$ 73,960.00	ANI/2026/00020 our My Company (San Francisco) 100 % Invested \$ 0.00 Riverside Feedlot Cost so far \$ 78,920.00
ANI/2026/00019 our My Company (San Francisco) 100 % Invested \$ 0.00 Riverside Feedlot Cost so far \$ 75,760.00	ANI/2026/00018 our My Company (San Francisco) 60 % Invested \$ 0.00 Riverside Feedlot Cost so far \$ 44,376.00	ANI/2026/00018 KA Karim Agro Investments 40 % Invested \$ 30,000.00 Riverside Feedlot Cost so far \$ 29,584.00	ANI/2026/00017 our My Company (San Francisco) 60 % Invested \$ 0.00 Riverside Feedlot Cost so far \$ 43,296.00	ANI/2026/00017 KA Karim Agro Investments 40 % Invested \$ 30,000.00 Riverside Feedlot Cost so far \$ 28,864.00
ANI/2026/00016 our My Company (San Francisco) 100 % Invested \$ 0.00 Riverside Feedlot Cost so far \$ 70,360.00	ANI/2026/00015 our My Company (San Francisco) 100 % Invested \$ 0.00 Riverside Feedlot Cost so far \$ 69,495.00	ANI/2026/00014 our My Company (San Francisco) 100 % Invested \$ 0.00 Riverside Feedlot Cost so far \$ 66,760.00	ANI/2026/00013 our My Company (San Francisco) 100 % Invested \$ 0.00 Riverside Feedlot Cost so far \$ 64,960.00	ANI/2026/00012 our My Company (San Francisco) 100 % Invested \$ 0.00 Green Meadow Farm Cost so far \$ 142,208.00
ANI/2026/00011 our My Company (San Francisco) 100 % Invested \$ 0.00 Green Meadow Farm Cost so far \$ 136,208.00	ANI/2026/00009 our My Company (San Francisco) 100 % Invested \$ 0.00 Green Meadow Farm Cost so far \$ 99,008.00	ANI/2026/00008 our My Company (San Francisco) 100 % Invested \$ 0.00 Green Meadow Farm Cost so far \$ 96,808.00	ANI/2026/00007 our My Company (San Francisco) 100 % Invested \$ 0.00 Green Meadow Farm Cost so far \$ 95,043.00	ANI/2026/00006 our My Company (San Francisco) 100 % Invested \$ 0.00 Green Meadow Farm Cost so far \$ 92,408.00
ANI/2026/00005 our My Company (San Francisco) 100 % Invested \$ 0.00 Green Meadow Farm Cost so far \$ 90,298.00	ANI/2026/00004 our My Company (San Francisco) 100 % Invested \$ 0.00 Green Meadow Farm Cost so far \$ 90,018.00	ANI/2026/00003 our My Company (San Francisco) 100 % Invested \$ 0.00 Green Meadow Farm Cost so far \$ 85,898.00	ANI/2026/00002 our My Company (San Francisco) 100 % Invested \$ 0.00 Green Meadow Farm Cost so far \$ 83,698.00	ANI/2026/00001 our My Company (San Francisco) 100 % Invested \$ 0.00 Green Meadow Farm Cost so far \$ 81,498.00



The bulk wizards.

The grids in [chapter 11](#), [chapter 12](#) and [chapter 13](#) are the other quick way to record many animals: one click per box instead of one form per record.

21. Reports

Analysis menus (tables you can pivot)

Under **Cattle Farm ► Reporting**:

- Herd Analysis
- Feeding Analysis
- Weight Analysis
- Vaccination Analysis
- Treatment Analysis
- Breeding Analysis
- Mortality Analysis
- **Animal Lifecycle** — a printable history of one animal

Switch the view to **Pivot** or **Graph** using the icons at the top right of the list. Group by farm, month, breed, and so on.

Cattle Farm

Dashboard

Herd

Operations

Wizards

Reporting

Configuration

Herd Analysis

Measures

Total

Active

Feeding Analysis

Vaccination Analysis

Treatment Analysis

Breeding Analysis

Mortality Analysis

Animal Lifecycle

Search

Print

Export

Refresh

Culled

Deceased

Quarantined

Sick

Sold

	Purchase Cost	Feed	Feed Value	Purchase Cost	Feed Cost	Health Cost	Estimated Value	Purchase Cost	Feed Cost	Health Cost	Estimated Value	Purchase Cost	Feed Cost	Health Cost	Estimated Value	Purchase Cost	Feed Cost	Health Cost	Estimated Value	Purchase Cost	Feed Cost	Health Cost	Estimated Value						
Total	\$1,390,300.00	\$19,387.50	\$3,075.00	\$1,654,542.50	\$97,800.00	\$888.00	\$120.00	\$101,208.00	\$81,800.00	\$1,040.00	\$120.00	\$84,760.00	\$74,600.00	\$1,040.00	\$1,480.00	\$78,920.00	\$150,200.00	\$1,928.00	\$3,185.00	\$159,513.00	\$234,600.00	\$3,120.00	\$360.00	\$408,500.00	\$2,229,300.00	\$27,403.50	\$8,340.00	\$2,487,463.50	
Green Meadow Farm	\$966,800.00	\$10,027.50	\$1,995.00	\$1,004,222.50	\$97,800.00	\$888.00	\$120.00	\$101,208.00					\$84,600.00	\$888.00	\$2,130.00	\$90,018.00									\$1,149,000.00	\$11,803.50	\$4,245.00	\$1,195,448.50	
Calves (0-4 months)		\$1,147.50		\$1,147.50																							\$1,147.50	\$1,147.50	
Adult cattle (2+ years)	\$966,800.00	\$8,880.00	\$1,995.00	\$1,003,075.00	\$97,800.00	\$888.00	\$120.00	\$101,208.00					\$84,600.00	\$888.00	\$2,130.00	\$90,018.00									\$1,149,000.00	\$10,656.00	\$4,245.00	\$1,194,301.00	
Riverside Feedlot	\$423,700.00	\$9,360.00	\$1,080.00	\$430,340.00					\$81,800.00	\$1,040.00	\$120.00	\$84,760.00	\$74,600.00	\$1,040.00	\$1,480.00	\$78,920.00	\$40,800.00	\$1,040.00	\$1,055.00	\$49,495.00	\$234,600.00	\$3,120.00	\$360.00	\$408,500.00	\$1,080,300.00	\$15,600.00	\$4,095.00	\$1,292,015.00	
Heifers / bulls (1-2 years)	\$71,000.00	\$1,040.00	\$120.00	\$73,960.00																						\$71,000.00	\$1,040.00	\$120.00	\$73,960.00
Finishing bulls (18-30 months)	\$552,700.00	\$8,320.00	\$960.00	\$576,380.00									\$74,600.00	\$1,040.00	\$1,480.00	\$78,920.00	\$40,800.00	\$1,040.00	\$1,055.00	\$69,495.00	\$74,600.00	\$1,040.00	\$120.00	\$138,000.00	\$769,300.00	\$11,440.00	\$3,615.00	\$842,795.00	
Adult cattle (2+ years)					\$81,800.00	\$1,040.00	\$120.00	\$84,760.00									\$158,200.00	\$2,080.00	\$240.00	\$170,500.00	\$240,000.00	\$3,120.00	\$360.00	\$276,500.00	\$240,000.00	\$3,120.00	\$360.00	\$552,260.00	

My Company (San Francisco)

Pivot and graph reporting.

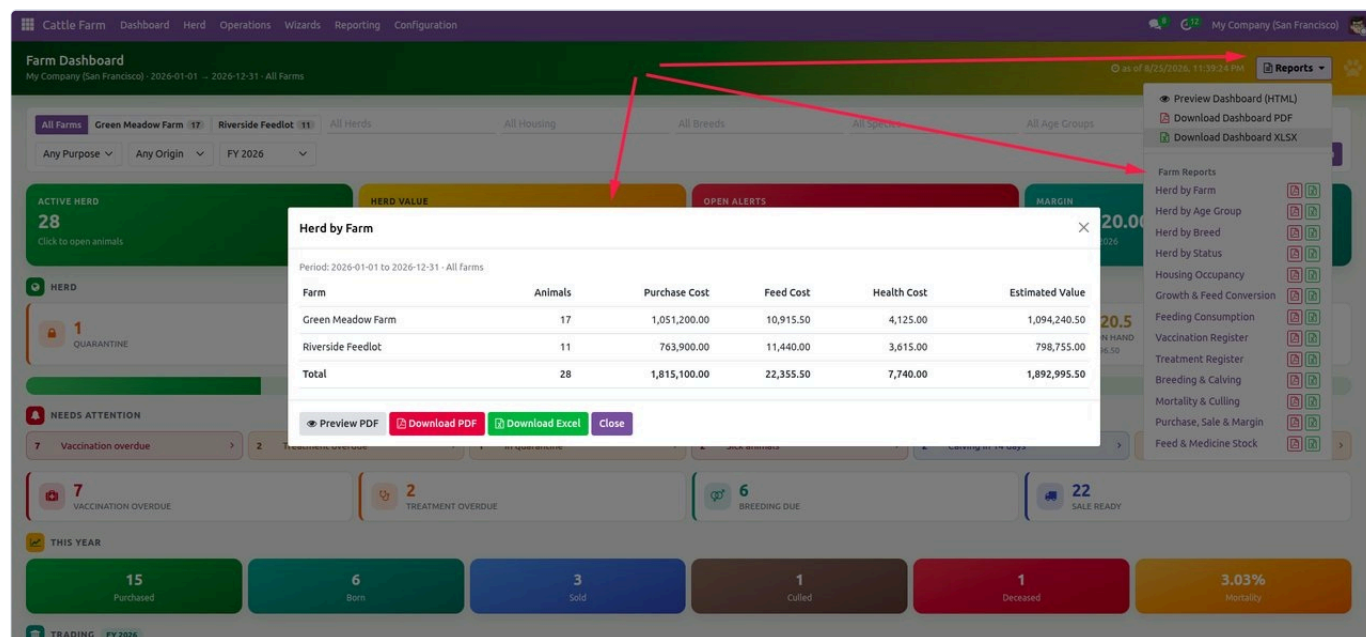
Dashboard farm reports

From the **Dashboard**, preview or download:

- Herd by Farm / Age Group / Breed / Status

- Housing Occupancy
- Growth & Feed Conversion
- Feeding Consumption
- Vaccination Register
- Treatment Register
- Breeding & Calving
- Mortality & Culling
- Purchase, Sale & Margin
- Feed & Medicine Stock

Every report runs on the selection made in the dashboard filter bar — farm, herds, housing, breeds, species, age groups, sex, purpose, origin and period. The preview prints that period under its title, so change the filters on the dashboard first if you want a different cut.



A farm report previewed on screen, ready for PDF or Excel.

22. What the computer does overnight

You do not run these by hand. They run once a day (scheduled actions):

Job	What it does
Update Age Groups	Recalculates age and age group from birth date
Operational Alerts	Creates reminders for overdue vaccines, treatments and calving
Daily Farm Summary	Posts a short HTML summary (active cattle, quarantine, sick, overdue vaccines, calving in 7 days)
Low Stock and Expiry Check	Supports stock attention on the dashboard

If reminders never appear, ask an administrator to check **Settings ► Technical ► Scheduled Actions** (debug mode) and that the Odoo server cron is running.

23. If something goes wrong

What you see	What to try
No Cattle Farm app	You need a Cattle Farm role on your user
Empty animal list	Wrong farm filter; or Farm Users does not include you
Cannot confirm feeding	Set a Warehouse on the farm; receive feed; check expired lots
Insufficient stock of ...	Buy and receive that product first
Lot ... has expired	Choose another lot or scrap the expired one in Inventory
Do not vaccinate quarantined animals	Release quarantine, or let the vet record an exception on the health record
Animal has no trade product	Set Trade Product (kind Cattle) on the animal
Add intake lines first	Purchase lines must use a Cattle kind product
Select at least one animal	Tick animals in the sale wizard; they must be Active and Sale Ready
Sale wizard is empty	Age group must have Sale Ready ; animal status Active
Dashboard will not load	Refresh; ask IT to check the browser console and server log
Excel will not download	Install xlsxwriter on the Odoo server
Underperforming on a healthy cow	Lower the ADG threshold in Settings, or set it to 0
Wrong expected calving date	Edit Expected Calving on the breeding record; or change default gestation in Settings
Cannot delete an old feeding / vaccine	That is on purpose. Archive completed records instead
A grid box does not open when clicked	It holds confirmed work (a confirmed weighing or a fed round). Open the record from the list
This weighing is confirmed...	Open it from the Weights list to correct it
Pick a date in ... (Weighing Sheet)	The date must fall in the month you clicked; or leave the date empty
A weighing cannot be dated in the future	Use today or an earlier date
A dose that was given cannot be cleared	Cancel it from the Vaccinations list if it was recorded by mistake
... has no active animals to feed	The herd is empty; activate animals or move them into the herd first
This herd has several rounds that day	Edit those rounds from the Feeding list
... no longer part of the selected herd / Reload the screen	Someone changed the herd meanwhile; press F5
Cannot create or re-split an ownership share	Do it on the animal's Ownership tab

Still stuck? Write down the **exact error sentence**, the menu you were in, and the animal ID. Send it to your administrator or to the module support address in the app description.

24. Word list

Word on screen	Plain meaning
Animal ID	The code Odoo gives the animal (you also use ear tag)
Ear Tag	Physical tag in the ear
RFID	Electronic chip / tag number
Dam	Mother
Sire	Father
Housing	Shed, pen, pasture or quarantine place
Herd	Group of animals managed together
Draft	Recorded but not yet in the working herd
Active	In the herd and available for work / sale
Quarantined	Isolated for a period
Culled	Removed from the herd on purpose (not a normal sale)
Ration	Recipe of feeds for a group
ADG	Average daily gain (kg per day)
FCR	Feed conversion ratio (feed used for the weight gained)
Booster	Follow-up vaccine dose
Gestation	Pregnancy length in days
Heat	Cow showing signs of being ready to breed
AI	Artificial insemination
Landed cost	Extra costs on top of the purchase price (transport, etc.)
Margin	Sale money minus costs
Fiscal year	Your accounting year; it may not start on 1 January
Lot	Batch number of feed, vaccine or medicine
Trade product	The Inventory product that represents this animal on orders
Archive	Hide from the main list but keep the history
Grid	A sheet view: records down, days / months / vaccines across, one box per crossing
Kanban	A view with one card per record

Quick daily checklist

1. Open **Dashboard** — any red alerts?
2. **Feed** the groups that are due — tick **Fed now** in the Feeding Plan, or **Confirm & Consume Stock** on the form.
3. **Weigh** animals on their weighing day in the Weighing Sheet.
4. Record **vaccines** or **treatments** the same day they happen.
5. **Release** quarantine when the waiting time is over.
6. Tell the manager about deaths, culls, calvings and animals ready to **sell**.

You do not have to use every screen every day. Start with animals, feeding and weights. Add health, breeding and sales when those events happen.

Easy Cattle Farm 19.0.1.1.0 · Written for first-time users · Keep this file in the module `doc` folder with the PDF copy.